1. **MURDER MAYHEM**

2. Event Overview:

• Treasure Hunt is an interactive, fun, and adventurous game designed to challenge participants' problem-solving skills, teamwork, and creativity while navigating through a series of clues to discover hidden treasures.

3. **Organizers**:

- Dr. Juhi Saxena
- Miss Ekta rose

4. **Eligibility Criteria:**

- Students from class 9th - post graduate

5. **Event Dates:**

- 5 March 2025

6. **Registration Process**

- Every team must register at least 15 days before event date.
- Registration fees will be Rs.150 per team
- ID card is mandatory for each participant

7. **Competition Format:**

- Maximum of 3 players.
- Multiple rounds or checkpoints based on complexity.

8. **Judging Criteria:**

- Judging will be based on the scoring given below in the rules and regulations.

9. **Prizes & Awards:**

- 1st - prize Worth Rs 5000
- Runner up - prize Worth Rs 3000

10. **Rules & Regulations**

Round 1: The Clue Rush (Online Mode)

Objective:

- Solve the given questions to identify the location of the first checkpoint.

Rules:

- Each team receives the same set of questions for the quiz.
- Teams must race to find the most appropriate answers where their next clue awaits.
- Top 6 teams with highest scores will qualify for the next round.
- A time limit of 15 minutes is provided for this round.

Scoring:

- First 6 teams to reach the final checkpoint advance to the next round.

Round 2: Decipher the Code

Objective:

Teams solve a puzzle, code, or task at a designated checkpoint to receive their next clue.

Rules:

- Teams will face challenges such as puzzles, math problems, or word scrambles.
- Solving the challenge unlocks the next checkpoint's location.
- Teams must work together—no external help is allowed.
- Time limit: 10 minutes.

Judging Criteria:

- Teams that solve the code and reach the checkpoint within the time limit advance.
- The top 3 teams will qualify for the final round

Round 3: Final Treasure Hunt

Objective:

- Locate and collect the hidden treasure.

Rules:

- Teams must follow a map or set of riddles leading to the treasure's location.
- The map/clues become progressively challenging as they advance.
- Teams must collect 3 specific tokens at different checkpoints before finding the final treasure.
- The first team to retrieve the treasure wins.

Scoring:

- Tokens Collected: 20 points per token.
- First Team to Find the Treasure: 50 bonus points.

11. **Timeline: 2hrs for each event**

12. **Contact Information**

Faculty coordinators: -

- Juhi Saxena: 7376223317
- Ekta Rose: 9450434901

Student coordinators: -

- Yashdeep Rai: 9793940953
- Ashutosh Rathor: 7068776112